## The Nonexistence of Mixed-strategy Nash Equilibria for a Countable Agent Space

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- Consider a game with finite actions, where the payoff of each player depends on own action and the action distribution of the society.
- If the set of players is an atomless, countably additive measure space then the game has a pure strategy Nash equilibrium. Schmeidler (1973).
- This talk: If the set of players is the set of integers endowed with a finitely additive measure, the game may not have a Nash equilibrium (in pure or mixed strategies).
- Main reason: Failure of the upper hemicontinuity of the integral of a correspondence.

## Upper Hemicontinuity of the Integral

Let (*T*, *T*, μ) be an atomless, countably additive measure space and *X* a metric space.

Let  $F : T \times X \longrightarrow \mathbb{R}^n$  be a correspondence.

► If  $F(\cdot, x)$  is measurable and  $F(t, \cdot)$  is upper hemicontinuous then

$$\int_{\mathcal{T}} F(\cdot, x) \, d\mu$$

is upper hemicontinuous (in x).

• This results fails if  $\mu$  is a finitely additive measure.

# Large Games

- ▶ Let  $E = \{e^1, ..., e^n\}$  be the set of unit vectors in  $\mathbb{R}^n$  and  $S = \{s \in \mathbb{R}^n_+ | \sum_{i=1}^n s_i = 1\}$  the unit simplex in  $\mathbb{R}^n$ .
- ► Let U be the set of real valued continuous functions defined on A × S, endowed with sup norm.
- Let (*T*, *T*, μ) be an atomless, countably additive measure space.
- A (non-anonymous large) game is a measurable function  $g: T \longrightarrow U$ .
- A f : [0,1] → A is a (pure strategy) Nash equilibrium of g if for almost all t,

$$g(t)\left(f(t),\int f\;d\mu
ight)\geq g(t)\left(a,\int f\;d\mu
ight)$$
 for all  $a\in A.$ 

## Existence of Nash Equilibrium

#### Theorem (Schmeidler)

Every game has a pure strategy Nash equilibrium.

• Define a correspondence  $B: T \times S \longrightarrow E$  by

$$B(t,s)=\{e^i\in E|\ g(t)(e^i,s)\geq g(t)(a,s)\ \ \text{for all}\ a\in E\}.$$

- ▶ B(t,s) is nonempty,  $B(\cdot,s)$  is measurable and  $B(t,\cdot)$  is uhc.
- Let  $\Gamma(s) = \int_T B(\cdot, s) d\mu$ .
  - $\Gamma(s)$  is nonempty for each  $s \in S$ .
  - $\Gamma(\cdot)$  is uhc (integration preserves uhc).
  - $\Gamma(\cdot)$  is convex valued (by Lyapunov's theorem).
- **Γ** has a fixed point *s*<sup>\*</sup> (by Kakutani's fixed point theorem).
- ▶ So, there is  $f : T \longrightarrow E$  such that  $\int f d\mu = s^*$  and for almost all  $t, f(t) \in B(t, s^*)$ .
- ▶ This *f* is a Nash equilibrium of *g*.

#### Finitely Additive Measures

▶ T is a nonempty set and T a field of subsets of T. (i) Ø,  $T \in T$ ; (ii) A,  $B \in T \Rightarrow A \cup B \in T$  and (iii) A,  $B \in T \Rightarrow A \setminus B \in T$ .

 $\begin{array}{l} \mu \text{ is a finitely additive probability measure on } \mathcal{T} \text{ if} \\ \hline (i) & \mu(\emptyset) = 0, \ \mu(\mathcal{T}) = 1, \ \mu(A) \geq 0 \text{ for all } A \in \mathcal{T} \text{ and} \\ \hline (ii) & \mu(A \cup B) = \mu(A) + \mu(B) \text{ if } A, B \in \mathcal{T}, \ A \cap B = \emptyset. \end{array}$ 

- Let N denote the set of positive integers. Most of the time, we will be concerned with a finitely additive, probability measure on the power set of N, P(N).
- μ is strongly continuous if for every ε > 0, there exists a
  partition {F<sub>1</sub>,..., F<sub>n</sub>} of T such that μ(F<sub>i</sub>) < ε for every i.</p>
- If μ is strongly continuous then it is atomless. A countably additive measure μ is strongly continuous iff it is atomless.

## A Motivating Example: Lack of UHC

- Let A = {0, 1} and S = [0, 1]. Let µ be a finitely additive probability measure on P(N) such that the µ-measure of any finite set is zero.
- Define a correspondence  $F : \mathbb{N} \times S \longrightarrow A$  as:

$$F(t,x) = \begin{cases} \{0,1\} & \text{if } x = 1/(t+1) \\ 1 & \text{if } x < 1/(t+1) \\ 0 & \text{if } x > 1/(t+1). \end{cases}$$

Then

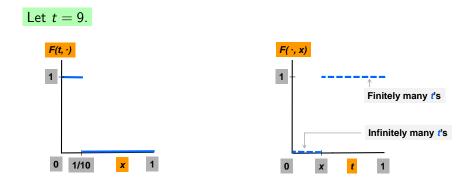
$$\int_{\mathbb{N}} F(\cdot, x) \ d\mu = \begin{cases} 1 & \text{if } x = 0 \\ 0 & \text{if } x > 0. \end{cases}$$

• Clearly,  $\int_{\mathbb{N}} F(\cdot, x) d\mu$  is not uhc at x = 0.

We have only assumed that the μ-measure of any finite set is zero. In particular, we can take μ to be any strongly continuous measure (such as a density measure).

#### Graphs of the Correspondence

$$F(t,x) = \begin{cases} \{0,1\} & \text{if } x = 1/(t+1) \\ 1 & \text{if } x < 1/(t+1) \\ 0 & \text{if } x > 1/(t+1). \end{cases}$$



#### Example, contd.

$$F: \mathbb{N} \times S \longrightarrow A.$$

$$F(t, x) = \begin{cases} \{0, 1\} & \text{if } x = 1/(t+1) \\ 1 & \text{if } x < 1/(t+1) \\ 0 & \text{if } x > 1/(t+1). \end{cases}$$

Then

$$\int_{\mathbb{N}} F(\cdot, x) \ d\mu = \left\{ \begin{array}{ll} 1 & \text{if } x = 0 \\ 0 & \text{if } x > 0. \end{array} \right.$$

• Clearly,  $\int_{\mathbb{N}} F(\cdot, x) d\mu$  is not uhc at x = 0.

- ▶ Let f be a measurable selection. If x = 0 then x < 1/(t+1) for all  $t \in \mathbb{N}$ , which implies that f(t) = 1 for all  $t \in \mathbb{N}$  and  $\int f d\mu = 1$ .
- If x > 0 then x ≤ 1/(t + 1) for at most finitely many t's. Since the µ-measure of any finite set is zero, f(t) = 0 for almost all t and ∫ f dµ = 0.
- We can take μ to be any strongly continuous measure (such as a density measure).

#### Games and Nash Equilibria

- Let A = {0, 1} and S = [0, 1]. Let U be the set of real valued continuous functions on A × S, endowed with sup norm.
- N is the set of positive integers. Let µ be a strongly continuous, finitely additive measure of P(N).
- A *game* is a measurable function g from  $\mathbb{N}$  to  $\mathcal{U}$ .
- A measurable function f from N to A is a Nash equilibrium of a game g if

$$g(t)\left(f(t),\int f\ d\mu
ight)\geq g(t)\left(a,\int f\ d\mu
ight)$$

for all  $a \in A$  and for almost all  $t \in \mathbb{N}$ .

▶ Note: This notion of Nash equilibrium is in pure strategies.

#### Nonexistence of Nash Equilibria: Example

▶ Let  $A = \{0, 1\}$  and S = [0, 1]. For each  $t \in \mathbb{N}$ , let the payoff function (on  $A \times S$ ) be

$$u_t(a,x) = \left(x - \frac{1}{t+1}\right)^{a+1}, a \in A.$$

Then  $t \longrightarrow u_t$  defines a game.

- We will derive the best responses and show that this game has no Nash equilibrium.
- Best responses:

$$\underset{argmax_{a \in A} u_t(a, x) = \begin{cases} \{0, 1\} & \text{if } x = 1/(t+1) \\ 1 & \text{if } x < 1/(t+1) \\ 0 & \text{if } x > 1/(t+1). \end{cases}$$
  

$$\begin{array}{l} \star x = 1/(t+1): \ u_t(0, x) = u_k(1, x) = 0. \\ \star x < 1/(t+1): \ u_t(0, x) < 0 < u_t(1, x). \\ \star x > 1/(t+1): \ 0 < u_t(0, x) < 1, \ u_t(1, x) = [u_t(0, x)]^2. \end{cases}$$

Best responses:

$$\operatorname{argmax}_{a \in A} u_t(a, x) = \begin{cases} \{0, 1\} & \text{if } x = 1/(t+1) \\ 1 & \text{if } x < 1/(t+1) \\ 0 & \text{if } x > 1/(t+1). \end{cases}$$

- Suppose that f from N to A is a Nash equilibrium. Let x = ∫ f dμ.
  - ▶ If x = 0 then x < 1/(t+1) for all  $t \in \mathbb{N}$  which implies that f(t) = 1 for all t and  $\int f d\mu = 1$ , a contradiction.
  - If x > 0 then x > 1/(t + 1) for almost all t (since the measure of a finite set is zero) which implies that f(t) = 0 for almost all t and ∫ f dµ = 0, again a contradiction.
- ► The game does not have a Nash equilibrium.

## Nonexistence of Mixed Strategy Nash Equilibria

- We will now consider mixed strategies (formalized as integrals).
- Let A = S = [0, 1]. For each  $t \in \mathbb{N}$ , let the *payoff* be

$$v_t(p,x) = (1-p)u_t(0,x) + pu_t(1,x).$$

A  $f : \mathbb{N} \longrightarrow S$  is a (mixed strategy) Nash equilibrium if

$$v_t\left(f(t),\int f\right)\geq v_t\left(p,\int f\right)$$

for all  $p \in S$  and for almost all  $t \in \mathbb{N}$ .

▶ The best responses are as before, i.e., almost all *t* will choose a pure action, 0 or 1. The preceding arguments show that there is no Nash equilibrium (in mixed strategies).

## Nonexistence of Equilibria on General Measure Spaces

Let T be a nonempty set and T a field of subsets of T.
 Let μ be a finitely additive probability measure on T.
 Assume that μ is not countably additive.
 We will show that there is a game on μ which has no pure or mixed strategy Nash equilibrium.

#### Claim

The following conditions are equivalent. (i)  $\mu$  is countably additive.

(ii)  $\lim_{n\to\infty} B_n = \mu(B)$  whenever  $\{B_n\}$  is an increasing sequence of sets in  $\mathcal{T}$  with  $B = \bigcup_{n=1}^{\infty} B_n \in \mathcal{T}$ .

## The Example

- Let  $A = \{0, 1\}$  be the set of actions.
- Since µ is not countably additive, there is an increasing sequence of sets {B<sub>n</sub>} in T such that

$$\cup_{n=1}^{\infty}B_n=T ext{ and } \lim_{n o\infty}\mu(B_n)=c<1.$$

- ▶ For  $n \in \mathbb{N}$ , let  $C_1 = B_1$  and for  $n \ge 2$ ,  $C_n = B_n \setminus B_{n-1}$ .
- $\{C_n\}$  is a sequence of pairwise disjoint sets and  $\bigcup_{n=1}^{\infty} C_n = T$ .
- Now we will define the payoffs. Let x ∈ [0, 1]. For each t ∈ C<sub>n</sub>, let

$$u_t(a, x) = (x - I_n)^{a+1}, \ a \in A \text{ where } I_n = c + \frac{1-c}{n}.$$

Note that l₁ = 1, ln > c for each n and {ln} is a monotonically decreasing sequence converging to c.

#### The Example, contd.

• 
$$u_t(a, x) = (x - l_n)^{a+1}$$
. Best responses:

$$\operatorname{argmax}_{a \in \mathcal{A}} u_t(a, x) = \begin{cases} \{0, 1\} & \text{if } x = I_n \\ 1 & \text{if } x < I_n \\ 0 & \text{if } x > I_n. \end{cases}$$

- Let  $f: T \longrightarrow A$  be a pure strategy Nash equilibrium and  $x = \int f d\mu$ .
  - Suppose that x ≤ c < 1. Then for all t ∈ T, f(t) = 1 which implies that x = 1, a contradiction.</p>
  - ▶ Now suppose that x > c. Then there exists a unique  $n_0 \in \mathbb{N}$  such that  $l_{n_0+1} < x \le l_{n_0}$ . If  $n \ge n_0 + 1$  and  $t \in C_n$  then f(t) = 0. So,  $x = \int f d\mu \le \sum_{i=1}^{n_0} \mu(C_i) = \mu(B_{n_0}) \le c$ , a contradiction.
- ► The game does not have a pure strategy Nash equilibrium.
- Similar arguments can be used to show that the game does not have a mixed strategy Nash equilibrium.